

## Bridge Players

### Sinners

### Winners

<p><b>Corner Cleo</b> Holds up the corner of the card so one opponent cannot identify the card.</p>	<p><b>Polite Paula</b> Lays her card flat on the table, then moves her hand away so all can see.</p>
<p><b>Deftless Dummy</b> Must write down contract before displaying dummy cards. Fusses with the cards after every play, forcing everyone to wait while his hands obscure the cards.</p>	<p><b>Smooth Sally</b> Lays out the dummy as soon as the opening lead is faced. Tracks the play to silently note any revoke. Ensures declarer keeps tricks aligned correctly.</p>
<p><b>Intimidating Ian</b> Sniffs &amp; snorts as though the latest play were really lame. Never has a good word to say. Berates partner frequently. Usually wrong.</p>	<p><b>Secure Stan</b> Calmly lays the STOP card on the table if the aura sours.</p>
<p><b>Rigid Roger</b> Expects favorable breaks and winning finesses. Has no backup plan in spite of growing evidence of impending disaster.</p>	<p><b>Flexible Fred</b> Considers the bad trump split &amp; losing finesse normal. Allows himself maximum options. Plans his play and plays his plan...when possible.</p>
<p><b>Mystery Marvin</b> Doesn't count points, cards or tricks. Bids without listening to other bids. Barely aware of Stayman &amp; Jacoby.</p>	<p><b>Competent Charles</b> Hears what is <b>not</b> bid during the auction. Understands implications of an unused bid. Deduces partner's HCPs by declarer's play.</p>
<p><b>Forgetful Frank</b> Writes down the contract, then asks for a review of the bidding before making the opening lead.</p>	<p><b>Thoughtful Tom</b> Places his face-down opening lead on the table before picking up his PASS card. He planned the opening lead <u>during</u> the bidding!</p>
<p><b>Flustered Freda</b> Can't remember trump or the auction. Confuses other 3 players with bizarre leads. Doesn't read or provide signals.</p>	<p><b>Silent Sue</b> Signals smoothly &amp; competently. If she does not lead the expected card, there is a good reason.</p>
<p><b>Telegraph Tyrone</b> Plays bridge like a bad poker player, using body language and verbal inflections to communicate his feeling to the table.</p>	<p><b>Stable Sam</b> Always uses the stoic approach to bidding &amp; playing. Opponents never glean whether the contract will make.</p>
<p><b>Blithering Bill</b> Rattles on &amp; reviews every possible play declarer &amp; defenders could have made on the previous contract. Nobody listens. Always the last to sort his hand.</p>	<p><b>Organized Ollie</b> Counts &amp; sorts his cards as soon as the board is available.</p>
<p><b>Nervous North</b> Cannot write the score on the traveler before spouting 200 unnecessary words, then attempts to fold up the scoresheet before anyone can check its accuracy.</p>	<p><b>Considerate Clem</b> Completes scoring the hand without saying a word, then displays it to table view while completing his own record. Writes legibly, too.</p>